

serious fun

SEGA

ACTION

issue 3

SEGA

mega drive

2

Yes, soon there'll be a new Mega Drive arriving in your stores. It's smaller and better looking with its sleek new design. But although there is a change in appearance there is essentially no difference.



Also, look out for the Mega CD 2, again smaller

but basically the same.

Don't worry over compatibility though, all Mega Drive and Mega CD 2's are compatible and vice versa with Mega Drive 2's and Mega CD's.

hot

new releases - All these and more in store NOW!

Mega Drive

'CYBORG JUSTICE' - Robot fighting game with plenty of moves.

'SIDE POCKET' - Realistic pool simulation - includes trick shots.

'OUTRUN 2019' - Latest in 'Outrun' series - with battery save.

'WORLD OF ILLUSION' - Mickey and Donald, together at last in this magical adventure with awesome graphics.

'MICK AND MACK GLOBAL GLADIATORS' - Voted 'Game of the Year' in America!

'CHIKI CHIKI BOYS' - Great graphics and game

play in this arcade conversion from Capcom.

'ANOTHER WORLD' - Ground-breaking game features tough puzzles and amazing polygon graphics.

'TINY TOONS' - Join Buster's treasure hunt in this great platform adventure.

Master System

'RENEGADE' - Tough arcade martial arts action.

'RAINBOW ISLANDS' - Sequel to the very cute 'Bubble Bobble'.

'WIMBLEDON 2' - The best tennis simulation available.

'BART vs. SPACEMUTANTS' - Bart's adventure is just as cool on the Master System.

Game Gear

'ALIEN SYNDROME' - Classic arcade conversion from Sega.

'TAZMANIA' - Taz spins into an all new adventure for Game Gear only. Non-stop action.

'SHINOBI 2' - Sequel to arguably the best Game Gear game ever.



rumours

Nothing official yet, but listen out for news of: 'SONIC 3' - who knows what to expect?

'VIRTUAL RACING' - Virtual reality driving game!

AND

'ROBOCOP vs. TERMINATOR' - sounds like an excellent action game.

sega hotline 0900-57342

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REVIEWS

flashback

Help Conrad Hart discover his real identity, save the world, and destroy an alien planet. Life's tough in the year 2142. If you were to take the strategy from 'Impossible Mission', improve the awesome animation of the Mega CD version of 'Prince of Persia', put in more cinematic sequences than 'Another World' and add the story line from 'Total Recall' and 'The Running

Man', then you'll have a good idea of what to expect from 'Flashback'. It is this brilliant combination that makes 'Flashback' a game that sets the standard for future releases. The characters move with an incredible 24 frames of animation per second. And the gameplay is of the highest standard, taking all the best features from the aforementioned games.



Conrad overhears a plot to destroy the human race.



After considering the Alien's offer, Conrad decides to stay on a while.

GRAPHICS

The stunning animation more than makes up for a couple of uninspired backgrounds.

SOUND

Not a classic soundtrack, but one that suits the mood of the game.

DIFFICULTY

3 difficulty settings. The puzzles are not as difficult as 'Another World'. Your success will rely more on your skill at surviving the many gun battles you'll face.

OPTIONS

Passwords for all stages on all difficulty settings.

overall

Has been called 'Game of the Year' by many magazines even though it's only August! Definitely not to be missed.

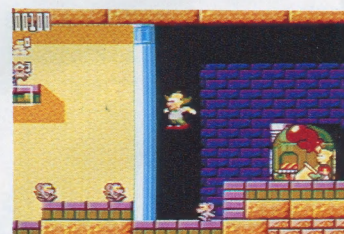
krusty's fun house

Aye Carumba! 'Krusty's Fun House' arrives on the Master System. Bart's hero, Krusty the Clown is in deep, deep trouble. Rats have invaded

his Fun House and there's no fun to be had in a house full of rats. Could this be the end of Krusty Land? Not if Bart can help it. He

and other Simpsons characters are guarding the coolest rat traps ever built. Now all they need is someone to get the rats into the traps, or Springfield's premier tourist attraction will be lost. That's where you come in. You'll control Bart's No. 1 clown as he tries to rid his infested Fun House of the furry rodents and other pests. The rats aren't very co-operative though. Just when you think you've got them

trapped, they fall down a pipe or walk in front of a powerful blower which shoots them across the room.



Genius comedian on a mission or goofy yellow clown with a rat problem? You decide in 'Krusty's Fun House' on Master System.

GRAPHICS

Cartoon graphics, similar to 'Bart vs Spacemutants', look great on the Master System.

SOUND

The speech and laugh of Krusty is great, but background tune can get annoying.

DIFFICULTY

The rounds get progressively more difficult, and bigger.

OPTIONS

Passwords for each level. You'll need them!

overall

A great release for the Master System, compares very well to the Mega Drive version.

cool spot

Who is this red dot with shades, high-tops and white gloves? He's the American 7 Up logo of course – recognise him now? He's like our own Fido Dido but way cooler. His

spot friends have been kidnapped and put into cages, but luckily the coolest spot of them all wasn't caught. So now it's up to him to save his fellow softdrink logos. They're trapped over 11 increasingly difficult locations and he'll have to stroll, somersault and yo-yo his way through many obstacles before he can rescue them all. He uses his effervescent 7 Up bubbles to combat his many

enemies. Are they jealous of Cool Spot's coolness or do they just work for a rival softdrink company? We'll never know – just avoid them or Cool Spot will end up flatter than a two week old glass of lemonade and his friends will never see the side of a green plastic bottle again.

GRAPHICS

The backdrops are stunning and with over 250 fluid animations, 'Cool Spot's' movements are smooth.

SOUND

Small samples of spot speech and cool tunes.

OPTIONS

3 difficulty settings and you can earn continues in the 6 bonus levels.

overall

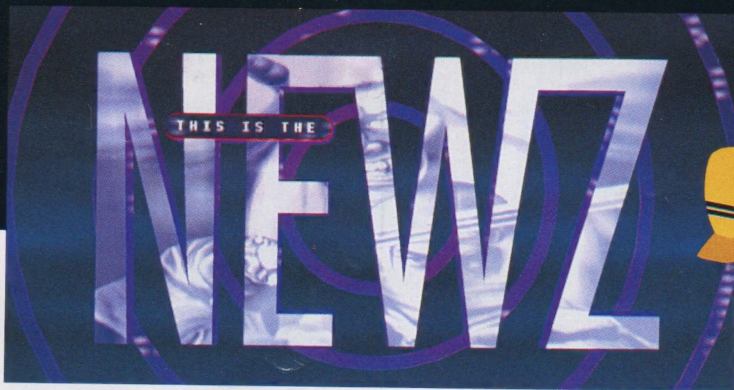
Unbelievably playable, cute and cool. Instantly likeable. Master and Gamegear versions are in production. Cool!



Add sunglasses, shoes and gloves and red spot becomes Cool Spot.

previews and rumours

The future looks very bright for Sega owners. Here's a sneak preview of what's coming very soon to a Sega near you:



It looks like that famous blue hedgehog won't be the only sonic boom on Mega Drive.

streetfighter II

CHAMPION EDITION ON THE MEGA DRIVE ...

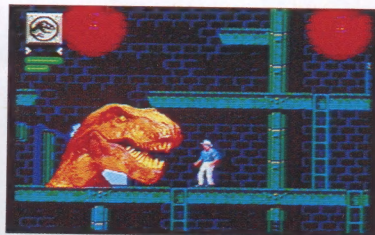
It's official and is being released overseas. We are still waiting to confirm that it's coming to New Zealand, but

it only seems a matter of time now – Dare you join the fray? Until then, watch out for 'Fatal Fury' and 'Mortal Kombat' (two of the best 'Street Fighter II' clones).

jurassic park

Look out for the hot new film release from Steven Spielberg – Jurassic Park, coming this summer. And just as hot is the upcoming game-of-the-movie from Sega.

Play through 13 stages as a human or dinosaur! Dinosaurs in the game have been given artificial dinosaur intelligence (ADI) so that no two games will play the same.



Dr Grant gives T. Rex a lesson in oral hygiene in 'Jurassic Park' on the Mega Drive.



Terry Bogard wins a breath-holding contest against Raiden in 'Fatal Fury' – Out now.

He's enough to make M. Bison shake. Goro from 'Mortal Kombat' is a walking deodorant commercial. Out on Mega Drive soon – Master System and Game Gear should follow.



Goro from 'Mortal Kombat'.



'Jungle Strike'

jungle strike

The sequel to one of the best action/strategy games ever – 'Desert Strike' – is looking to outdo its predecessor. It's called 'Jungle Strike', has 16 megs of exciting combat action and four modes of attack transport to master, including an F-116A

Nighthawk Stealth Fighter, hovercraft, motorbike, as well as your Comanche Attack Chopper. And the original classic 'Desert Strike' should be blasting its way onto the Master System and possibly Game Gear soon.



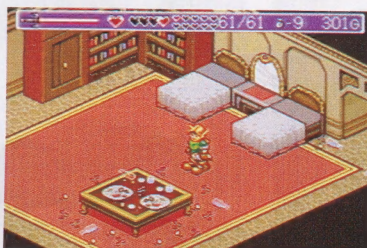
Mega CD owners watch this space for news on 'CD Sonic' – with all new levels, an animated story line and awesome sound.

And, 'Ecco the Dolphin' – with over 30 levels and 'Final Fight' – the arcade smash hit from Capcom. Game Gear owners look out for future releases including 'Ecco the Dolphin', 'Streets of Rage 2' and 'Ren & Stimpy'!

'Mick and Mack Global Gladiators' will be great platforming action for the Master System and 'Streets of Rage' is an action-packed Beat 'em up coming soon.

landstalker

RPG fans will be eagerly awaiting the release of the awesome 'Landstalker' and 'Shining Force' (sequel to 'Shining in the Darkness'). Both games boast brilliant graphics and an in-depth story line.



He's a great swordfighter, but his table manners leave something to be desired. Nigel wakes up wondering what exactly happened at last night's party in 'Landstalker'.

A 16 mega bit cartridge for the Mega Drive.

bubsy

Fans of great platform games like 'Mickey Mouse' will be pleased to hear that the fabulous 'Bubsy' is coming soon. 'Bubsy' is a 16 bit game that combines all the best elements from 'Quackshot', 'Tazmania' and 'Sonic'.



Bubsy in claws encounters of the furred kind. Don't blame me for that awful pun, it's actually the full name of the game.

mail

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high score challenge

Here's some of the top scores from our hi-score challenge:

'California Games' (MS2)

BMX 132,500
Flying Disk 1,250 – Philip Hefferman (Christchurch)

'Sonic 2' (MD) 395,990 – Robert Murphy (Wainuiomata)

'Hang On' (MS2) 864,774

| 'PGA Golf' | Average | Best 18 | Best 72 |
|-------------|---------|---------|-----------------|
| Sam Crowe | 68.50 | 67 | 274 |
| Kevin Crowe | 70.09 | 66 | 267 (Glenfield) |

'Sonic' (MD) 381,020 – (completed)

'Quackshot' (MD) 755,000

'Streets of Rage II' (MD) 662,300

'Dragons Fury' (MD) 49,696,200 – R. Brown (VWhakatane)

'Olympic Gold'

| | |
|--------------|---------------------------|
| 100m | 9.26 sec |
| 110m Hurdles | 11.80 sec |
| Hammer | 92.30 m |
| Swimming | 1:42:8 |
| Diving | 484.4 |
| Archery | 167 |
| Pole Vault | 6.20m – K. Reid (Waipawa) |

Is there anyone out there who can challenge these scores?

Send them in with a photo to:

High Score Challenge, PO Box 33474, Takapuna, Auckland.

winners

and a new competition

competition

What a huge response we had from our Hints and Tips competition. We even had a letter all the way from Tasmania! Our congratulations to Geoffrey Neal of Blenheim and to runners up Joel Pauling (Stratford), Dwane Vile (Johnsonville). And thanks to all those who sent in their tips. This time we want you to send us all your best

maps. It doesn't matter what game they're for – 'Sonic the Hedgehog', 'Golden Axe Warrior', 'Pit Pot' etc – Just be creative and colourful. Send your maps in an envelope marked 'MAP' to:
Sega Ozisoft,
PO Box 33474,
Takapuna, Auckland.
All maps will be considered, so give it a go!

error, error...



STREETS OF RAGE 2

Did anyone spot our two mistakes in Issue 2? Yes, that's right, the pictures of 'Streets of Rage 2' were actually of 'Streets of Rage'. And the help for 'Home Alone 2' was meant to be for 'Home Alone'. OOPS!

sega hotline

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RING TO FIND OUT NEW RELEASE INFO TOO.

OPEN 3PM -8PM WEEKDAYS and
10AM-8PM WEEKENDS, PUBLIC AND SCHOOL HOLIDAYS.

can't get past round one of 'Bart vs. Spacemutants'?

Stars and fish puzzling you in
'Alex Kidd in Miracle World'?

Searching for a 'Chaos' emerald?

Or just looking for a cheat?

You need the Sega Hotline.

Mega CD cheats have arrived for 'Sol Feace', 'Black Hole Assault' and 'Cobra Command'.

Other New Tips include:

PASSWORDS for 'Bubble Bobble', 'Desert Strike', 'Predator 2'.

HELP for 'Phantasy Star III', 'Another World', 'Flashback'.

CHEATS for 'Alien 3', 'Bio-hazard Battle' and 'Streets of Rage 2', just to name a few.

Don't forget to tell us if the game is on the Master

System, Mega Drive, Game Gear or Mega CD.

And did you know?

There's a secret game in 'Shanghai'.

And a level select for 'Terminator' on Master System.

You can skip rounds on 'Terminator 2' for Mega Drive.

Keep calling if you can't get through. Our operators are either busy or you've called outside the Hotline hours.

questions



answers

In every Sega Action, we will try to answer our most asked about question (except the one about 'Street Fighter 2', and Hints 'n Tips of course; we'll leave that up to the Hotline).

This issue's question is about that ever popular hedgehog with attitude - Sonic.

Q

Are there any hidden zones in 'Sonic 2'? I've seen pictures of different zones in magazines and read about them in Sega Action Number One (Neo-green zone), but I can't find them. Do they really exist?

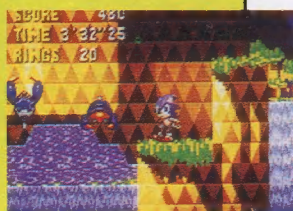
- Zal Walsh, Mt. Albert.

A

Yes, the zones you mention do exist, but only in the early test versions of 'Sonic 2' that Sega Japan sent

out for advance previews to various Sega publications. In a rush to be the first with the news, many magazines printed screen shots of the rounds that Sega later decided to drop or rename.

The result was shots like the one below which led people to believe 'Sonic 2' had hidden zones.



Sonic runs into trouble in the mysterious Dust-hill zone.